107/1 Courses taught in English(107 學年度第 1 學期全英文授課課程表)

No.	Department	Course	Course Title	Required/	Credit	Instructor	Course
編號	開課系所	Code	科目名稱	Elective	Points	授課老師	Description
		課號		必修/選修	學分數		課程說明
1.	Institute of Mechanical and	2489	Dynamics of Multibody	Elective	3	Yunn-Lin,	Course Outline
	Electro-Mechanical		Systems	選修		Hwang	
	Engineering(動力機械工程		(多體動力學)			黃運琳	
	系機械與機電工程博士班)						
2.	Institute of Mechanical and	2485	Micromachining Technology	Elective	3	Yunn-Lin,	Course Outline
	Electro-Mechanical		(微細加工學)	選修		Hwang	
	Engineering(動力機械工程					黃運琳	
	系機械與機電工程博士班)						
3.	Institute of Mechanical and	2488	Biofabrication	Elective	3	Cho-Pei,	Course Outline
	Electro-Mechanical		(生醫製造學)	選修		Jiang	
	Engineering(動力機械工程					江卓培	
	系機械與機電工程博士班)					八千七	
4.	Institute of Mechanical and	2483	Practical Transmission	Elective	3	Long-Chang,	Course Outline
	Electro-Mechanical		Engineering	選修		Hsieh	
	Engineering(動力機械工程		(傳動工程實務)			謝龍昌	
	系機械與機電工程博士班)						
5.	Institute of Mechanical and	2484	Biosolid Mechanics	Elective	3	Samuel I-En,	Course Outline
	Electro-Mechanical		(生物力學)	選修		Lin	
	Engineering(動力機械工程					林依恩	
	系機械與機電工程博士班)						
6.	Institute of Mechanical and	2531	Friction Engineering	Elective	3	Jeng-Haur,	Course Outline
	Electro-Mechanical		(摩擦工程)	選修		Horng	
	Engineering(動力機械工程					洪政豪	
	系機械與機電工程博士班)						

7.	Institute of Mechanical Design Engineering(機械設	0255	Applied Flow Control (應用流動控制)	Elective 選修	3	Ching-Min, Hsu	Course Outline
	計工程系碩士班)					許清閔	
8.	Institute of Automation	0052	Autonomous Unmanned	Elective	3	Meng-Tse,	Course Outline
	Engineering(自動化工程系		Vehicle System	選修		Lee	
	碩士班)		(自動化無人載具系統)			李孟澤	
9.	Institute of Automation	0053	Artifcial Intelligent Robotics	Elective	3	Yeung-Jaw,	Course Outline
	Engineering(自動化工程系		(智慧型機器人)	選修		Jih	
	碩士班)					季永炤	
10.	Institute of Electrical	0135	FPGA Circuits Design	Elective	3	Chi-Chia,	Course Outline
	Engineering		FPGA	選修		Sun 宋啟嘉	
	(電機工程系碩士班)		(電路設計)			个似新	
11.	Institute of Electrical	0139	F 1 11 10	Elective	3	HUI-KAI,	Course Outline
	Engineering		Embedded Systems (嵌入式系統)	選修		SU	
	(電機工程系碩士班)		() () () () () () () () () ()			蘇暉凱	
12.	Institute of Electronic	0084	Applied Electric Circuits	Elective	3	Yu-Sung,	Course Outline
	Engineering		(應用電路學)	選修		Liu	
	(電子工程系碩士班)					劉育松	
13.	Institute of Information	0093	Business Intelligence	Elective	3	Yung-Tsung,	Course Outline
	Management(資訊管理系碩		(商業智慧)	選修		Hou	
	士班)					侯雍聰	
14.	Institute of Information	0096	ETL and Modeling for Big Data	Elective	3	Nian-Ze,	Course Outline
	Management(資訊管理系碩		(大數據彙整與建模)	選修		Hu	
	士班)					胡念祖	
15.	Master program of Business	0364	Marketing Management	Elective	3	Mam-Shin,	Course Outline
	Management of Department		(行銷管理)	選修		Cheng	
	of Business administration					鄭錳新	
	(企業管理系經營管理碩士						

	班)						
16.	Master program of Business Management of Department of Business administration (企業管理系經營管理碩士 班)	0367	Business Data Analysis (企業資料分析)	Elective 選修	3	Chih-Chin, Liang 梁直青	Course Outline
17.	Master program of Business Management of Department of Business administration (企業管理系經營管理碩士 班)	0365	Corporate Financial Management (公司財務管理)	Elective 選修	3	Chi-Lin, Lu 呂麒麟	Course Outline
18.	Master program of Business Management of Department of Business administration (企業管理系經營管理碩士 班)	0381	Global Marketing (全球化行銷)	Elective 選修	3	Yi Hsu 徐怡	Course Outline
19.	Master program of Business Management of Department of Business administration (企業管理系經營管理碩士 班)	0380	Motivation and Leadership (激勵與領導)	Elective 選修	3	Ching-Hsiang, Liu 劉慶湘	Course Outline
20.	Master program of Business Management of Department of Business administration (企業管理系經營管理碩士 班)	0382	Entrepreneurial Management (創業管理)	Elective 選修	3	Yu-Chun, Chen 陳鈺淳	Course Outline
21.	Institute of Industrial Engineering and Management	0338	Production Management and Practice	Elective 選修	3	Po-Chieng, Hu	Course Outline

	(工業管理系工業工程與管		(生產管理與實務)			胡伯潛	
	理碩士班)						
22.	Institute of Industrial	0334	Quantitative Research	Required	3	Jyun-Ping,	Course Outline
	Engineering and Management		Methodology	必修		Huang	
	(工業管理系工業工程與管		(數量研究方法)			黃俊平	
	理碩士班)						
23.	Institute of Industrial	0333	Seminar 1	Required	3	Chih-Hsiung,	Course Outline
	Engineering and Management		(專題討論(一))	必修		Hu	
	(工業管理系工業工程與管					胡智熊	
	理碩士班)						
24.	Graduate School of Digital	0181	Design Research Methods	Required	3	Siu-Tsen,	Course Outline
	Contents and Creative Industries		(研究方法特論)	必修		Shen	
	(多媒體設計系數位內容創					沈思岑	
	意產業碩士班)						
25.	Graduate School of Digital	0182	Human-Computer Interation	Elective	3	Siu-Tsen,	Course Outline
	Contents and Creative Industries		Design	選修		Shen	
	(多媒體設計系數位內容創		/ I IM/ V → → = 1 7 H 7 I /			沈思岑	
	意產業碩士班)		(人機介面互動設計)				
26.	Graduate School of Digital	0191	Digital Media	Elective	3	Siu-Tsen,	Course Outline
	Contents and Creative Industries		Communication	選修		Shen	
	(多媒體設計系數位內容創		(數位媒體傳播)			沈思岑	
	意產業碩士班)						
27.	Graduate School of Digital	0180	Project Discussions(I)	Required	3	Siu-Tsen,	Course Outline
	Contents and Creative Industries		(專題討論(一))	必修		Shen	
	(多媒體設計系數位內容創					沈思岑	
	意產業碩士班)						

28.	Graduate School of Digital	0183	Research in Digital Media	Elective	3	wen hwa,	Course Outline
	Contents and Creative Industries		Arts	選修		Cheng	
	(多媒體設計系數位內容創		(數位媒體藝術研究)			鄭文華	
	意產業碩士班)						

Course title 課程名稱	Dynamics of Multibody Systems(多體動力學)				
Course Description	Multibody system is the study of the dynamic behavior of interconnected rigid or				
課程概述	flexible bodies, each of which may undergo large translational and rotational				
	displacements.				
Course objective	Let students understand "Dynamics of Multibody Systems" in the applications of				
課程目標	industry.				
Competence	Mature, Stable and Computational abilities.				
核心能力					
Prerequisite Course(s)	Statics, Dynamics and Mechanics of Materials.				
先修課程或先備能力					
Teaching Strategies	Course Notes, Computer Simulation, and Report Writing.				
教學方法					
Course Material	Shabana, Ahmed A., 2005, Dynamics of Multibody Systems, Cambridge University				
課程教材	Press.				
Grading	Homework, Quiz, Mid-term Examination, Final Examination, and Final Project.				
評量方式					
References	1. Wittenburg, Jens, 2008, <i>Dynamics of Multibody Systems</i> , Springer-Verlag Berlin				
參考書目	Heidelberg.				
	2. Nikravesh, Parviz E., 1988, Computer-Aided Analysis of Mechanical Systems,				
	Prentice-Hall, Inc.				
	3. Shabana, Ahmed A., 2001, <i>Computational Dynamics</i> , John Wiley & Sons, Inc.				
Contact with Teacher	Yunn-Lin Hwang/黃運琳				
老師聯絡資訊	E-mail: <u>hwang@nfu.edu.tw</u>				
	TEL: 05-6315339				
Course Outline					
課程進度					
Outline:					
1. Introduction					
2. Reference kinema					
3. Analytical technic4. Mechanics of defe					
5. Classical approxin6. Finite-element fo					
7. Computer implen					
Remarks	icitation				
備註					
179					

	Courses raugni	111 111511311			
Course title 課程名稱	Micro I	Machining(微細加工學)			
Course Description	Fundamental fabrication issues for microscale components used in				
課程概述	MEMS/Nanotechnology. Understand and designing microfabrication processes based				
	on photolithography and deposition/etching steps.				
Course objective	Let students understand "Mid	cro Machining" in the applications of industry.			
課程目標					
Competence	Tech or other science major grad	duate students who plan their research based on			
核心能力	micro/n	ano systems approaches.			
Prerequisite	Those who want to gain broad k	nowledge about the new micro/nano technology			
Course(s)		trends.			
先修課程或先備能					
カ					
Teaching Strategies	Lectures in class, Class discussion, Mid-term report, Final report, Home-works.				
教學方法					
Course Material	Lecture Notes				
課程教材					
Grading	On class discussion, Home-works, Mid-term reports, Final reports.				
評量方式					
References	1. Yi Qin, Micromanufacturing Engineering and Technology - A volume in Micro and				
參考書目	Nano Technologi	es. 2 nd Edition, William Andrew, 2015.			
Contact with		Yunn-Lin Hwang			
Teacher	E-ma	il: <u>hwang@nfu.edu.tw</u>			
老師聯絡資訊	TE	EL: +886-56315339			
C	Course Outline				
	課程進度				
1. MEMS (Micr	o Electromechanical System)	7. Micro Grinding			
2. Non-MEMS (Non	Micro Electromechanical System)	8. Micro Punching			
3. Micr	o Mechanical Cutting	9. Micro Laser Cutting			
	Micro turning	10. Micro Extrusion			
5.	Micro Drilling	11. Micro Embossing			
6.	Micro Milling	12. Micro Injection			
		13. Micro moulding			
Remarks					
備註					

Courses laught in English					
Course title 課程名稱	Biofabrication(生醫製造學)				
Course	Biofabrication is a practical guide to the novel, inherently cross-disciplinary scientific field				
Description	that focuses on biomanufacturing processes and a related range of emerging technologies.				
課程概述	These processes and technologies ultimately further the development of products that				
	may involve living (cells and/or tissues) and nonliving (bio-supportive proteins, scaffolds)				
	components. The course introduces students to cell printing, patterning, assembling, 3D				
	scaffold fabrication, cell/tissue-on-chips as a coherent micro-/nano-fabrication toolkit.				
	Real-world examples illustrate how to apply biofabrication techniques in areas such as				
	regenerative medicine, pharmaceuticals and tissue engineering.				
Course objective	1. Students have the ability to describe the principle of biofabrication and the state of				
課程目標	art.				
	2. Can raise the development tendency of biofabrication and artificial organ that relevant				
	to mechanical and electro-mechanical engineering field				
	3. Can understand the regulation of FDA and market need				
	4. Can describe the worldwide current program and major project in medicine				
	development				
Competence	1. Connection modern manufacturing with biofabrication				
核心能力	2. Integration numerical analysis with tissue flow				
	3. Novel domain description in biofabrication knowledgement				
	4. Understand the requirement of FDA for medical device				
	5. Essential requirement for being a biofabrication engineers				
Prerequisite	Manufacturing or Material Science and Engineering.				
Course(s)					
先修課程或先備					
能力					
Teaching	PPT presentation with video demonstration. Invited famous scholar to introduce the real				
Strategies	cases and share experience. Students need to make group to discuss the given topic or				
教學方法	paper. Students need to make their presentation in English to practice the ability of English				
	oral presentation.				
Course Material	Text book: Biofabrication, refer to eBook ISBN: 9781455730049				
課程教材	PPT slide presentation and group discussion				
Grading	Oral presentation (two cases, 30%), Mid-term exam (20%) and final-term exam (30%),				
評量方式	report twice (two cases, 20%)				
References	Text book: Biofabrication, Editors: Gabor Forgacs Wei Sun				
參考書目					
Contact with	Dr. Cho-Pei Jiang, E-mail: cpjiang@nfu.edu.tw				
Teacher	TEL: 631-5395				
老師聯絡資訊					

Course Outline	
課程進度	
Week 1	Overview introduction of biofabrication
Week 2	In vitro biofabrication of tissues and organs (part I)
Week 3	In vitro biofabrication of tissues and organs (part II)
Week 4	Invited scholar to give a speech and group discussion
Week 5	Biomaterials for biofabrication of 3D tissue scaffolds (part I)
Week 6	Biomaterials for biofabrication of 3D tissue scaffolds (part II)
Week 7	Topic discussion and paper reading
Week 8	Mid-term exam
Week 9	Projection Printing of Three-Dimensional Tissue Scaffolds with Tunable Poisson's Ratio
	(part I)
Week 10	Projection Printing of Three-Dimensional Tissue Scaffolds with Tunable Poisson's Ratio
	(part II)
Week 11	Invited scholar to give a speech and group discussion
Week 13	Fabrication of Microscale Hydrogels for Tissue Engineering Applications
Week 14	Polymeric Membranes for the Biofabrication of Tissues and Organs
Week 15	Topic discussion and paper reading
Week 16	Group presentation
Week 17	Group presentation
Week 18	Final exam
Remarks	
備註	

Course title 課程名稱	Practical Transmission Engineering(傳動工程實務)				
Course	1. Introduction of transmission systems.				
Description	2. Basic principles of transmission systems.				
課程概述	3. Kinematics of transmission systems.				
	4. Learn how to design the transmission systems for special purpose.				
Course objective	Teaching students to understand the basic principles of transmission systems, and further				
課程目標	to learn how to design the transmission systems for special purpose.				
Competence	Understand the basic principles of mechanisms.				
核心能力	2. Have the ability of innovate new mechanisms to avoid the relevant patent.				
Prerequisite	Mechanisms 機構學				
Course(s)					
先修課程或先備					
能力					
Teaching	Classroom teaching				
Strategies	2. Case study				
教學方法	3. Problem-guided learning				
	4. Project-guided learning				
Course Material	Mechanisms and dynamics of machinery				
課程教材	(Hamilton F. Mabie and Charles F. Reinholtz, John Wiley & Sons, Singapore.)				
Grading	1. Test (50%)				
評量方式	2. Paper reading and presentation (20%)				
	3. Project presentation (30%)				
References	Mechanisms-Theory and applications				
參考書目	(Hong-Sen Yan, McGraw Hill, Singapore.)				
Contact with	Long-Chang Hsieh (謝龍昌) Professor				
Teacher	0910-764467				
老師聯絡資訊					
Course Outline					
課程進度					
Chapter 1 Introd	luction				
1.1 Belts and c	chains				
1.2 Gear transi					
1.3 Fluid trans	mission				
1.4 Frictional t	transmission				
1.5 Clutches as	nd Brakes				
Chapter 2 Gear m	nechanism				

- 2.1 Classification of gears
- 2.2 Nomenclature
- 2.3 Fundamentals of gearing
- 2.4 Standard gear
- 2.5 Tooth action of involute gears

Chapter 3 Gear trains

- 3.1 Classification of gear trains
- 3.2 Ordinary gear train
- 3.3 Planetary gear train
- 3.4 Application of planetary gear train
- 3.5 Assembly of planetary gear train

Chapter 4 Kinematic and Efficiency Analysis of Planetary Gear Trains

- 4.1 Introduction
- 4.2 Train Value Equation
- 4.3 Latent Power Theorem
- 4.4 Mechanical Efficiency Equations
- 4.5 Design Example
- 4.6 Conclusion

Chapter 5 Kinematic Design, Efficiency Analysis, Engineering Design, and Prototype Manufacture of Planetary-Gear Hub for Bicycle

- 5.1 Introduction
- 5.2 Existing design
- 5.3 Train Value Equation
- 5.4 Kinematic design
- 5.5 Efficiency analysis
- 5.6 Conclusion

Chapter 6 Meshing Efficiency of Spur Gear train

- 6.1 Gear applications
- 6.2 Sliding velocity
- 6.3 Meshing Efficiency Equation
- 6.4 Gear reducer
- 6.5 Meshing Efficiency analysis
- 6.6 Conclusion

Chapter 7 The Innovative Design of Automatic

Transmission for Electric Motorcycles 7.1 Introduction 7.2 Existing design 7.3 Innovative design 7.4 Kinematic design 7.5 Conclusion Chapter 8 The Systematic Design of Planetary-Type Grinding Devices for optical fiber ferrules and wafers 8.1 Introduction 8.2 Grinding Devices 8.3 Kinematic Equations 8.4 Area Ratio 8.5 Design examples

8.7 Conclusion

Remarks

備註

	Courses taught in English					
Course title 課程名稱	Biosolid Mechanics(生物力學)					
Course	This is a modified class that will focus on modeling and applications of biosolid					
Description	mechanics to analyze and characterize biological tissue mechanics. The goal of the course					
-						
課程概述	is to understand the three most commonly used constitutive models for biological tissues,					
	amely linear/nonlinear elasticity, viscoelasticity, and					
	roelasticity/biphasic theory, are constructed, how to determine constants for these					
	odels using experimental data, and how to use these constitutive models in finite					
	element analysis of biological tissues.					
Course objective	1. Understand and be able to use index notation					
課程目標	2. Understand the concept of stress, deformation and strain					
	3. Understand the concepts and purpose of a constitutive model					
	4. Understand linear/nonlinear elastic, quasilinear viscoelasticity, and					
	poroelasticity/biphasic constitutive models, including the use of numerical optimization					
	methods to fit constitutive models to experimental data					
	5. Learn how constitutive models are applied to model different tissues, including					
	cardiovascular, musculoskeletal and other tissues					
	6. Understand the concept of finite element modeling and how to create finite element					
	models of tissues					
	7. Be able to perform a modeling study and communicate results both in writing and					
	orally					
Competence	Stress, Anatomy					
核心能力						
Prerequisite	Stress Analysis, Advance Engineering Mathematics, Finite Element Analysis					
Course(s)						
先修課程或先備						
能力						
Teaching	Class (lecture) Teaching					
Strategies	Computational Implementation (MSC MAC or ANSYS)					
教學方法						
Course Material	1. Introduction to the Mechanics of a Continuous Medium, Lawrence Malvern, 1969					
課程教材	2. Nonlinear Solid Mechanics: A Continuum Approach for Engineering, Gerhard Holzapfel,					
1 1 1211	Wiley, 2002					
Grading	Grading: Homework 25%					
評量方式	Midterm 25%					
工工人工	Final 30%					
	Project 20%					
	20/0					

References	1. Biomechanics: Mechanical Properties of Living Tissues, Y.C. Fung,				
參考書目	2. Cardiovascular Mechanics: cells,	tissues, and organs, J.D. Humphrey			
Contact with	Professor Lin Tel: 05-6315424				
Teacher	Email: samlin@nfu.edu.tw Office Hou	urs: Tuesday 13:00-17:00			
老師聯絡資訊	Thursday: 13:00-17:00				
Course Outline					
課程進度					
I . Fundamental Me	echanics of Biomaterials				
A. Structure					
1. Compone	ents: elastin, collagen				
2. Soft tissu	ues				
3. Bone					
B. Function					
1. Elastic be	ehavior				
a. Geon	metric nonlinearity				
b. Mate	erial nonlinearity				
c. Strair	n energy				
2. Inelastic	behavior				
a. Hyste	eresis				
b. Preco	onditioning				
c. Stress	s relaxation				
d. Creep	p				
${ m II}$. Field Equations (of Solid Mechanics				
A. Analysis of D	Deformation				
B. Analysis of St	tress				
C. Equations of	Motion				
Ⅲ. Constitutive Equ	ations of Biomaterials				
A. Elasticity					
1. Bone (ha	ard tissue)				
2. Skin (soft	t tissue);pseudoelasticity				
B. Viscoelasticit	ty				
1. Blood ve	ssels				
2. Muscle					
C. Poroelasticit					
 Cartilage 					
2. Embryon	nic heart				
D. Muscle Activ	vation				
E. Growth					
${ m IV}$. Biological Struct	ures				
A. Red Blood Co	ells				

B. Blood Vesse	ls	
C. Left Ventricl	e	
D. Cochlea (inn	ner ear)	
Remarks		
備註		

		adir in English	
Course title 課程名稱	Friction Engineering(摩持	察工程)	
Course Description 課程概述	This course focuses on learning the expertise of friction and microfriction for understanding the phenomena of components in friction so that as the goal of improving and controlling component performance.		
Course objective 課程目標	Objective for educating students to know the basic friction characteristics and its application in surface engineering of component, and with learning the correlation between Macro-Friction and Micro-Friction.		
Competence 核心能力	 Develop students' interdisciplinary knowledge in friction and Engineering design. Develop students' capabilities in innovative thinking and problem-analysis with structural and systematic. Develop students' capabilities in international trend and innovation application of friction technology. 		
Prerequisite Course(s) 先修課程或先備能力	No		
Teaching Strategies 教學方法	Teaching materials: Self-made Teaching methods: Teaching in the classroom and laboratory Teaching resources: Laboratory equipment in teaching and learning		
Course Material 課程教材	Self-made teaching materials		
Grading 評量方式	Quiz, Mid-term exam, Final exam		
References 參考書目	Friction Engineering (Writer: L. Blaw ; ISBN: 0471158933)		
Contact with Teacher	05-6315428		
老師聯絡資訊	jhhorng@gmail.com		
Course Outline			
課程進度			
Ch.1. Introduction			
1.1. What is the friction.			
1.2. Word of friction phenomena			
1.3. Dry and lubrication friction1.4. Friction control and impacts			
Ch.2. Fundamental of slidi	·		
2.1. Macrocontact, mid			
nanocontact			
2.2. Static friction and	stick-slip		
2.3. Rolling friction	·		
		<u>l</u>	

- 2.4. Sliding friction
 - 2.3.1. Models for sliding friction
 - 2.3.2.Statistical approaches for sliding friction
- 2.5. Friction heating

Ch.3. Effects of tribosystem variables on

friction

- 3.1. Surface finish and topography
- 3.2. Load and contact pressure
- 3.3. Sliding velocity
- 3.4. Type of sliding motion
- 3.5. Temperature

Ch.4. Running-in and other friction

transition

- 4.1. Understanding and interpreting friction transition
- 4.2. Friction transitions during running-in
- 4.3. Friction process diagrams
- 4.4. Friction and wear
- 4.5. Future development of friction

Remarks

備註

	Courses magne in Disgrish
Course title 課程名稱	Applied Flow Control (應用流動控制)
Course Description 課程概述	This course is intended as a one semester course for graduate students on fundamentals and applications of flow control techniques. Topics to be covered include basic flow control concepts of turbulent shear layer, separated boundary layer, and flow mixing. The improvements of drag force induced by fluid flow, combustion performance, and aerodynamics are going to be investigated and discussed by means of applying flow control techniques.
Course objective 課程目標	The objective is to develop the ability to use appropriate flow control methods to solve fundamental and industrial problems. As a result of taking this course, student should be able to (1) understand basic concept of flow control techniques (2) select and design actuator and sensor (3) understand how to control shear layer and boundary layer separation (4) select appropriate methods for enhancement of mixing and combustion (5) select appropriate methods for reduction of fluid dynamics drag
Competence 核心能力	(1) Ability to analyze system of thermal science and fluid mechanics.(2) Ability to conduct design of flow control actuator.(3) Ability to improve performance of thermal and fluid engineering.
Prerequisite Course(s) 先修課程或先備能力	Fluid Mechanics
Teaching Strategies 教學方法	(1) Lecture Notes(2) Experimental measurements in fluid mechanics(3) Report analysis and improvement of fluid mechanics.
Course Material 課程教材	Self-made materials
Grading 評量方式	(1) Assignments (30 %) (2) Mid-term Examination (30%) (3) Final Project (40%)
References 参考書目	 Gad-El-Hak, M., Flow control: passive, active, and reactive flow management, Edinburgh Building, Cambridge University press, Cambridge, 2000. Koumoutsakos, P. and Mezic, I., Control of fluid flow, Berlin, Springer-Verlag, Heidelberg, 2006. Gad-El-Hak, M., Pollard, A., Bonnet, J-P., Fundamentals and applications of modern flow control, Reston, American Institute of Aeronautices and Astronautices, Virginia, 2009.
Contact with Teacher 老師聯絡資訊	Ching Min Hsu/許清閔 <u>cmhsu@nfu.edu.tw</u> TEL: 05-6315345
Course Outline 課程進度	(1) Introduction of flow control (2) Actuator and sensor (3) Control of shear layer (4) Separation control (Boundary layer) (5) Mixing control (Jet) (6) Reduction of fluid dynamic drag (Cylinder) (7) Combustion enhancement (Combustion) (8) Aerodynamic flow control (Airfoil)
Remarks 備註	

	Courses magne in Engineir			
Course title 課程名稱	Autonomous Unmanned Vehicle System(自動化無人載具系統)			
Course Description 課程概述	The fundamental characteristic of Autonomous Unmanned Vehicle Systems (AUVS) is the absence of a human operator on board. These systems fall into three main categories, land, sea, and air, the latter being the most popular. The development and application of AUVS is a rapidly emerging field of technology in many parts of the world. While much of the media attention has focused on military applications, the civil and commercial sector applications have grown, and continue to grow, stronger with each passing year. With AUVS technology expanding at such a fast pace, the need for understanding this rapid-growing field to the engineering students is increasingly important.			
Course objective 課程目標	This 18 weeks long program provides broad and basic knowledge view of autonomous unmanned vehicle systems. During the course, teacher uses computer-based multimedia learning environments with multimedia presentations and video tutorials. This course is divided into 11 parts, logically building up the knowledge, touches on all major areas necessary to cover unmanned vehicle's systems and subsystems, communications, data links, payloads, control, types, roles and applications.			
Competence 核心能力	The Capability for Developing an Unmanned Vehicle System			
Prerequisite Course(s) 先修課程或先備 能力	Automatic Control, System Engineering			
Teaching Strategies 教學方法	In-class PPT and Case studies			
Course Material 課程教材	Tailor-made teaching materials			
Grading 評量方式	Mid-term Oral Presentation 30%, Final Oral Presentation 30%, Design Report 30%, and Roll Call 10%			
References 參考書目	Unmanned Systems Documents & Websites			
Contact Teacher 老師聯絡資訊	mtlee@nfu.edu.tw, 05-6315388			
Course Outline 課程進度				

Part-1: Introduction to "System Engineering"	Part-7: Case Study: Building an Autopilot		
	for UAV		
Part-2: History & Applications of the			
Unmanned Vehicle	Part-8: Hardware/Software in the Loop		
	Simulation		
Part-3: Unmanned Aerial Vehicle			
	Part-9: Navigation(I) – Inertial Navigation		
Part-4: Unmanned Ground Vehicle			
Part-5: Unmanned Maritime Vehicle	Part-10: Navigation(II) – Global Positioning		
Part-3: Unmanned Maritime venicle	System (GPS)		
Part-6: The Subsystem of an Autonomous	Part-11: Sensors		
Unmanned Vehicle	Fait-11. Sensors		
Remarks			
備註			

	Courses laugi	it in English		
Course title 課程名稱	Artifcial Intelligent Robotics(智慧型機器人)			
Course	This course covers the topics of programming paradigms of an artificially intelligent robot for			
Description	applications involving sensing, navigation, path-planning, and navigating with uncertainty.			
課程概述	Fundamental theories and architectures of the AI robot would be discussed in the class. The			
	student will be asked to do the real robot programming project in the laboratory and evaluated.			
	Pre-AI or Robotics courses are not required. Some basic programming skill and knowledge on			
	microprocessor will be helpful in the le	earning and implementing the contents of this course		
	although it is not necessary			
Course objective	1. Fundamental concepts of AI			
課程目標	2. Developing and programming an AI	robotic system		
Competence	Mathematics 40, Science 40, Engineer	ing 20		
核心能力				
Prerequisite	English comprehensive ability			
Course(s)				
先修課程或先備				
能力				
Teaching	Course lecture and Lab. Project			
Strategies				
教學方法				
Course Material	Introduction to AI Robotics, Robin R. Murphy, The MIT Press, ISBN 0-262-13383-0			
課程教材				
Grading	Projects and report Assignment: 30%;			
評量方式	Midterm Examine:30%;			
	Final Examine :40%.			
References				
參考書目				
Contact with	5383			
Teacher	josephj@nfu.edu.tw			
老師聯絡資訊				
Course Outline				
課程進度				
Chapter 1: Artificial 1	Intelligence and Robotics	Chapter 5: The Hybrid Deliberative/Reactive Paradigm.		
Chapter 2: Robot Par	adigms	Chapter 6: Multi-agents.		
Chapter 3: The Hiera	rchical Paradigm.			
Chapter 4: Biological	Foundations of the Reactive			
Paradigm.				

Remarks	
/# xx	
備註	

Course title 課程名稱	FPGA System Design(FPGA 電路設計)
Course Description 課程概述	This course is designed for graduate students who are interested in advanced FPGA design n concept, design methodology, and basic concept of VLSI design. In the meantime, several Labs about the Xilinx Vivado tutorials will be demonstrated. After that, several lectures with the related topics to ZYNQ FPGA development kits will be given. Of course, we will select some state-the-art researches for computational efficient algorithm in FPGA/ARM implementation and these topics will be assigned as a small colloquium for students. At the end, graduate students shall present their final projects and its implementation on ZYNQ FPGA.
Course objective 課程目標	The objective of FPGA System Design is a guidance how advanced FPGA design mythology could be applied to recent SoC FPGA platform, further leads to embedded system design at system level.
Competence 核心能力	
Prerequisite Course(s) 先修課程或先備能力	HDL Language (VHDL or Verilog) CPLD/FPGA Implantation
Teaching Strategies 教學方法	Lectures and Labs
Course Material 課程教材	Power Point SlidesFPGA labsZYNQ Labs
Grading 評量方式	Home work assignments 20% Mid-term Presentation 20% Implementation 30% Presentation 10% Term 20%
References 参考書目	 W. Wolf, "FPGA-based System Design", Prentice Hall, 2004 S. Palnitkar, "Verilog HDL: A Guide to Digital Design and Synthesis", Prentice Hall, 2003, Second Edition Neil Weste, "CMOS VLSI Design: A Circuits and Systems Perspective (3th Edition)", Addison Wesley, 2005
Contact with Teacher 老師聯絡資訊	+886-5-6315631 ccsun@nfu.edu.tw Prof. DrIng. Chi-Chia Sun
Course Outline	

課程進度

- 1. Introduction of VLSI and FPGA
- 2. Challenges in VDSM and 3D-IC technology for FPGA
- 3. Xilinx Vivado Labs
- 4. ZYNQ Labs
- 5. Colloquium and Mid-Report
- 6. MPSOC (ARM-FPGA) Introduction and Labs

7. Colloquium Final-Project and Presentation		
Remarks 備註		

Course title 課程名稱	Embedded System(嵌入式系統)		
Course Description 課程概述	The course will introduce the fundamental of embedded system. Moreover, the lab experiences will train the students' practical skills. Installing embedded Linux, making Linux kernel and programming in the Linux environment are included in the lab experiences. Finally, the students will design, implement and present an embedded system project with team work.		
Course objective 課程目標	 Training the basic concepts of embedded system development. Training the basic skills of driver programming and application programming for embedded systems. 		
Competence 核心能力			
Prerequisite Course(s) 先修課程或先備 能力	Introduction to computers Programming Language		
Teaching Strategies 教學方法	LectureLab Experience with Project-Ba	sed Learning	
Course Material 課程教材	 The own teaching materials Wayne Wolf, Computers as Components, Second Edition: Principles of Embedded Computing System Design, Morgan Kaufmann, 2008/8/22. (ISBN: 0123743974) 		
Grading 評量方式	 Participation: 10% Experiment: 40% Midterm: 20% Final Project: 30% 		
References 參考書目			
Contact with Teacher 老師聯絡資訊	hksu@nfu.edu.tw 05-6315619		
Course Outline 課程進度			
 Introduction to Embedded Computing Instruction Sets CPUs 			
5. Processes and o	operating Systems ux Operating system nel		
	8. Linux Driver and Application Programming		

Remarks	arks				
備註					

	Courses taught in English
Course title 課程名稱	Applied Electric Circuits(應用電路學)
Course Description 課程概述	This course of 18 weeks long discussing the advanced topics about the Electric Circuits helps students to be familiar with the basic concepts and analyzing skills of electric circuits. Included in this course are the basic circuit elements and their mathematical models, circuit analysis, network functions, network theorems. Throughout the semester, theoretical and mathematical models will be stressed first and then applied to solving the practical and complicated electric circuit problems.
Course objective 課程目標	The main objective of this course is to provide the students with useful information about the following topics: • Understand the mathematical models of basic circuit elements • Solve the complicated circuits and their equivalent circuits and mathematical equations • Compute the system function of a circuit • Evaluate the frequency response of a linear time-invariant circuit • Understand the concepts of network functions and theorems
Competence 核心能力	 Ability to find the Thevenin and Norton equivalents of two-terminal subnetworks and use those to simplify circuits Ability to find the poles and zeros of a linear circuit Ability to ascertain the output response of a circuit to a pulse-type input by exploiting linearity and time invariance Ability to relate the key features of the impulse and step responses of a first- or second- order circuit to the locations of its poles and zeros Ability to find the spectrum of the output of a linear circuit from the spectrum of the input and the frequency response of the circuit Ability to apply basic network functions and theorems
Prerequisite Course(s) 先修課程或先備 能力	Prerequisite material will be reviewed briefly at the beginning of each course. Basic understanding of using Mathematics is necessary.
Teaching Strategies 教學方法	 Lectures in class Interactive discussion learning Experiment and operation Project study
Course Material 課程教材	Basic Circuit Theory, Charles A. Desoer and Ernest S. Kuh/ McGraw-Hill
Grading 評量方式	 Quiz and Homework: 20%. Midterm Exam. and/or report: 30%.

	3. Final Exam. and/or report: 30%.	
	4. Class Attendance and Discussion: 20%.	
References	Engineering Circuit Analysis, Willian H. Hayt, Jack Kemmerly, Steven M. Durbin/	
參考書目	McGraw-Hill	
Contact with	E-mail: ysliu@nfu.edu.tw	
Teacher	Tel: +886-966333666	
老師聯絡資訊	Office: DEPARTMENT OF ELECTRONICS ENGINEERING / Room ATC401-1	
Course Outline	Office. DEFARTMENT OF ELECTRONICS ENGINEERING / ROOM ATC401-1	
課程進度		
W1	Ch1 Circuit Elements and Models	
W2	Ch1 Circuit Elements and Models Ch2 First-order Circuits	
W3~W4	• Ch2 First-order Circuits • Ch3 Second-order Circuits	
W5~W6	• Ch3 Second-order Circuits • Ch4 Introduction to Linear Time-invariant Circuits	
W7~W8		
VV / VV O	• Ch5 Coupling Elements and Coupled Circuits	
W9	Midterm Examination	
W10~W11	Ch6 Node and Mesh Analysis	
W12~W13	• Ch7 Loop and Cut-set Analysis	
W14	• Ch8 State Equations	
W15~16	• Ch9 Network Functions	
W17	• Ch10 Network Theorems	
W18	Final Examination	
Remarks		
備註		

Courses taught in English			
Course title	Business Intelligence(商業智慧)		
課程名稱			
Course Description	This course aims at giving students an understanding of basic BI concepts, terminologies and		
課程概述	technologies. This course serves as a comprehensive introduction to the various aspects of BI,		
	including the business impacts, management and		
	relevant information technology.		
Course objective	The student will learn the theoretical and practical knowledge from both the		
課程目標	technical and organization perspectives.		
Competence	System Management, Information Technology		
核心能力			
Prerequisite Course(s)	NA		
先修課程或先備能力			
Teaching Strategies	Lectures, discussions, presentation, and HW assignments		
教學方法			
Course Material	1. Business Intelligence (2nd Edition) by Efraim Turban, Ramesh Sharda, Dursun Delen,		
課程教材	and David King (Jul 28, 2010)		
	2. The Kimball Group Reader: Relentlessly Practical Tools for Data Warehousing and		
	Business Intelligence by Ralph Kimball, Margy Ross, Warren Thornthwaite,		
	and Joy Mundy (Feb 8, 2010)		
Grading	Presentation		
評量方式	Midterm & Final report		
References	NA		
參考書目			
Contact with Teacher	Dept. of Information Management, Yung-Tsung Hou		
老師聯絡資訊	05-6315731		
Course Outline 課程進度			

Week 1	Business Intelligence Introduction	Week 10	BI with Balanced Score Card
Week 2	BI Architecture	Week 11	BI and Big Data
Week 3	Business Strategies and Performance	Week 12	Big Data Introduction I Week 13
Indicators			Big Data Introduction II Week 14
Week 4	Dimensional Modeling and Data		BI and Big Data System I Week
Warehousing		15	BI and Big Data System II Week
Week 5	Information Retrieval and	16	Advance BI Analytical tools
Transformation		Week 17	BI and Big Data Application
Week 6	Information Handling	Week 18	Final Report
Week 7	Week 7 Cube and Business Analytics		
Week 8	Week 8 OLAP		
Week 9 Midterm			
Remarks 備 註	È		

Courses taught in English			
Course title 課程名稱	ETL and Modeling of Big Data(大數據彙整與建模)		
Course	This introductory course gives an overview of many concepts, techniques, and		
Description	processes in Big Data, beginning with topics such as business process and data business		
課程概述	matrix and ending up with more recent topics such as slowly changing dimension,		
	bridge tables and some advance fact table techniques The course will give the students		
	the basic ideas and intuition behind modern data modeling methods as well as a bit		
		y, why, and when they work. The underlying theme in	
	the course is ETL method as it provides the data flow for most of the scenarios covered.		
Course objective	The goal of this course is to give an introduction to the modeling technique of Big		
課程目標			
以作工 LI ///	Data. The course will teach student basic skills to decide which approaches to use for what scenarios, build up your own data warehouse structure.		
Competence	2 0		
核心能力	Data Integration, Data Processing, Data Modeling		
Prerequisite	Database fundamental and Dusiness Intelligence		
Course(s)	Database fundamental and Business Intelligence		
先修課程或先備			
能力			
Teaching	Hands on training		
Strategies	Hands-on training		
教學方法			
Course Material	The Data Warehouse Toolkits second edition		
課程教材	The Data warehouse Toolkits second edition		
Grading	Midterm 20%, Final 20%, Class Practice 30%, Project 30%		
評量方式	white m 20%, final 20%, Class Plactice 30%, Ploject 30%		
References	The Data Warehouse ETL Toolkit, Ralph Kimball		
参考書目	The Data Warehouse ETL Toolkit, Raiph Kimban		
Contact with	Office Hours: Monday 11-12am.		
Teacher	Contact by email.		
老師聯絡資訊			
Course Outline			
課程進度			
		Fact Table Techniques	
Architecture		Dimension Table Techniques	
Database fundamental		Design for various Scenarios	
Data Modeling		ETL Modeling	
Dimensions		ETL Plan	
Modeling Myths		ETL Implmentation	
		1	

Remarks		
備註		

Course title R程名稱 Course Ch 1 Defining Marketing Ch 2 Developing Marketing Strategies and Plans Ch 3 Scanning the Environment Ch 5 Creating Customer Value Ch 6 Analyzing Consumer Markets Ch 8 Identifying Marketing Segments and Targets Ch 10 Crafting the Brand Position
Ch 1 Defining Marketing Ch 2 Developing Marketing Strategies and Plans Ch 3 Scanning the Environment Ch 5 Creating Customer Value Ch 6 Analyzing Consumer Markets Ch 8 Identifying Marketing Segments and Targets
Ch 12 Setting Product Strategy Ch 13 Designing and Managing Services Ch 14 Developing Pricing Strategies and Programs Ch 15 Designing and Managing Integrated Marketing Channels Ch 17 Designing and Managing Integrated Marketing Communications
1. Understanding Marketing Management 2. Capturing Markketing Insights 3. Connecting with Customers 4. Building Strong Brands 5. Shaping the Marketing Offerings 6. Delivering Value 7. Communicating Value
Competence 1. Planning 7
多心能力 2. Marketing management skill 10
3. Enhancing cooperation 5
4. Innovation 5
5. Problem solving 7
6. Expanding vision 6
7. Business practice 5
Listen and speak in English Course(s) 上修課程或 上備能力
eaching ORAL
trategies
文學方法
Kotler and Keller (2012), Marketing Management, 14 th ed., Pearson Education, Inc.
Material
果程教材

Grading 評量方式	Class Assignment:40%; Presentation of Paper or Marketing Planning:40%; Class Participation:20%.		
References	-	Marketing Management, 4th ed., South-western, Cengage	
参考書目 Learning		wastering wanagement, fur ea., Bouth western, Congage	
Contact with	mscheng@nfu.edu.tw		
Teacher	C		
老師聯絡資			
訊			
Course Outline			
課程進度			
Ch 1 Defini	ing Marketing	Defining Marketing	
		introduction	
Ch 2 Devel	oping Marketing	Developing Marketing Strategies and Plans	
Strategies and	d Plans		
Ch 3 Scann	ing the Environment	Scanning the Environment	
Ch 5 Creating Customer Value		Creating Customer Value	
1	zing Consumer	Analyzing Consumer Markets	
Markets			
	fying Marketing	Identifying Marketing Segments and Targets	
Segments and			
Ch 10 Crafting the Brand		Crafting the Brand Position	
Position	P. 1		
Ch 12 Setti	ng Product Strategy	Setting Product Strategy	
Ch 13 Desi	gning and Managing	Designing and Managing Services	
Services			
Ch 14 Developing Pricing		Developing Pricing Strategies and Programs	
Strategies and Programs			
Ch 15 Designing and Managing		Designing and Managing Integrated Marketing	
Integrated Marketing Channels		Channels	
Ch 17 Designing and Managing		Designing and Managing Integrated Marketing	
Integrated Marketing		Communications	
Communications			
Remarks			
備註			

Course title 課程名稱	Business Data Analysis(企業資料分析)
Course Description 課程概述	This course is broken into four main topic areas each covered in approximately one quarter of the course: 1. Introduction to Experimental Design, Causal Analysis, and Data Mining: What is it? Why is it important? Why is it interesting? Definitions and theories and how they apply (or not) to real cases. 2. Modeling: Building modeling through experimental design, survey, data collection, and modeling techniques that the participants can understand how to model the research target. 3. Innovation in Data Analysis: What new ways of doing experimental design, causal analysis, and data mining can be used to enhance business data analysis? 4. Practice: Analyzing business data through a designed experiment, a conducted survey, or a set of prepared data from a case company to find the operation procedures of data analysis.
Course objective 課程目標	Experiments and surveys need statistics to find the useful implications behind to the audiences. Nowadays, the use of structural equation modeling (SEM) and advanced statistics methods have mushroomed in these decades. SEM is widely recognized as one of the most powerful and most comprehensive methods for testing causal relationships among factors. Data mining, or intelligent analysis of information stored in data sets, has recently gained a substantial interest among practitioners in a variety of fields and industries. Nowadays, almost every organization collects data, which can be analyzed in order to make better decisions, conclude customer patterns, improve policies, detect credit fraud, predict important events, monitor, and evaluate reliability, etc. The course will provide conceptual bases of SEM and advance statistics as well as applications necessary to undertake researches. Students will learn to critically think about causal relations, measurement of variables, and testing of theories. There will also be plenty of demonstrations and hands-on exercises using SPSS AMOS version 18. Additionally, this course will provide the participants with understanding of the data mining methodologies, and with the ability of formulating and solving problems with them. Students will have a chance to understand the complicated environment of today's data mining business market.
Competence 核心能力	problem solution, multi-dimension thinking, systematic analysis, and business analysis.
Prerequisite Course(s) 先修課程或 先備能力	N/A
Teaching Strategies 教學方法	Oral presentation, case discussion

Course	Barbara M. Byrne (2001) .Structural Equation Modeling with AMOS: Basic Concepts, Applications, and Programming.		
Material	Lawrence Erlbaum Associates.		
課程教材			
	Handbook of partial least squares (2016). Springer Berlin Heidelberg.		
Grading	Presentation 20% Homework and Discussion 40% mid-exam/report 20% final-exam/report		
評量方式	20%		
References			
參考書目			
Contact with	chihchin@nfu.edu.tw		
Teacher			
老師聯絡資			
訊			
Course Outline			
課程進度			
Research Frame	ework	Foundations of Information systems in business	
		competing with information technology	
		How to build up a research framework	
How to Build up Research Motivation		What is research motivation.	
•		How to write a rational motivation.	
Discussion of Managerial Implications		1. What are the scholar's concerns?	
		2. What are the manager's concerns?	
Logical thinking and writing		1. What is a logical thinking?	
		2. debate and argument?	
		3. claims or a theoretical argument?	
		4. How to convince the audiences?	
Discussion of	Questionnaire	What is survey? what is data mining?	
		What do we concern about the development of a	
		questionnaire?	
		How to form your question items?	
		A logical thinking about question items? What do you want	
		to measure?	
Discussion of Causality Relationship		The introduction of CB-SEM.	
Analysis		What do we concerns about the analysis using CB-SEM	
		application?	
		Tests and checks are always needed after an analysis.	
Discussion of PLS-SEM		What is PLS-SEM?	
		What is the difference between CB-SEM and PLS-SEM? What	
		is the research implications behind?	
		How to use PLS-SEM to measure causality relationship?	
Experimental l	Design	What is experimental design?	

	Why we need the experimental design?
	small samples? large samples?
	Why we need to perform an experiment with multiple times?
	Do we need the outside effect?
Data Mining	Why do we need data mining?
	What do we do about the mining?
	Algorithm and its performance?
Remarks	
備註	

		urses taught in English	
Course title 課程名稱	Corporate Financial Management(公司財務管理)		
Course	The course introduce most areas of corporate finance which a manger need to know,		
Description	including the financial statements, valuation of financial assets, capital budgeting, risk		
課程概述	management, long term financial policy, short term financial planning, cash management		
	and dividend policy.		
Course	This course studies fundan	nentals of corporate finance and capital markets, emphasizing the	
objective	financial aspects of manag	erial decisions. The course draws also focus on empirical research	
課程目標	to help guide managerial d	ecisions, so students have to read some journal papers on the	
	same times.		
Competence			
核心能力			
Prerequisite	No		
Course(s)			
先修課程或			
先備能力			
Teaching	oral		
Strategies			
教學方法			
Course	Principle of corporate final	nce, by Brealey, Myers and Allen, 2 nd concise edition.	
Material			
課程教材			
Grading	mid-exam 30% final exam	40% presentation and participation 30%	
評量方式	Tina Chain 5070 Tina Chain	10/0 presentation and participation 50/0	
References	Journal of corporate finance		
參考書目			
Contact with	chilin@nfu.edu.tw		
Teacher			
老師聯絡資			
訊			
Course Outline			
課程進度			
1.financial background 1An Overview of Finance		1An Overview of Finance	
2.financial anal	lysis	2Financial Background	
3.time value of	money	3Cash flow and financial analysis	
4.valuation of b	oond	4financail sysytem	
5.valuation of s	stock	5time value of money	
		6the valuation of bonds	

	7the valuation of stocks
	8risk and return
1.risk and return	9.capital budgeting
2.capital budgeting	10.cash flow estimation
3.cost of capital	11.cost of capital
4.capital structure	12capital sturcture
5.dividends	13coporate restructuring
Remarks	
備註	

Course title	Global Marketing(全球化行銷)			
課程名稱				
Course	To understand trade distortions and marketing barriers, culture, consumer behavior,			
Description	International Marketing Research, foreign market entry strategies, product and branding			
課程概述	strategies, promotion and pricing strategies, and currencies and foreign exchange			
Course objective	1. To understand and implement a variety of International Marketing research designs			
課程目標	and measurement techniques.			
	2. To practice critical evaluation of	2. To practice critical evaluation of International Marketing research articles.		
	3. To facilitate the independent conduction and report of International Marketing			
	research and case study.			
Competence	1. Planning 9			
核心能力	2. Marketing management skill 9			
	3. Enhancing cooperation 9			
	4. Innovation)		
	5. Problem solving	9		
	6. Expanding vision	9		
	7. Business practice 9			
Prerequisite	English			
Course(s)				
先修課程或先備				
能力				
Teaching	Lecture; Case Discuss; Field Trip			
Strategies				
教學方法				
Course Material	Global Marketing Management			
課程教材				
Grading	Lecture; Case Discuss; Field Trip			
評量方式				
References				
參考書目				
Contact with	CMA0722 Research Room			
Teacher				
老師聯絡資訊				
Course Outline				
課程進度				
Global Environmen	t	Introduction to Global Marketing		
		Global Economic Environment		
		Political and Legal Environment		

	Cultural Environment
	Global Customerst
Global Marketing Management	Global Marketing Research
	Global Segmentation and Position
	Global Marketing Strategy
	Global Market Entry Modes
	Global Product Development, Marketing Products
	and Services
	Global Pricing
	Communication with the World Consumer
	Sales Management
Global Logistics, Distribution and Export, Import	Global Logistics and Distribution and Global
Management	Marketing Channels
	Export and Import Management
Remarks	
備註	

Courses taught in English			
Course title 課程名稱	Motivation and Leadership(激勵與領導)		
Course Description 課程概述	This course is designed for graduate students that give attention to research findings about leadership, leadership practice, and skill development.		
Course objective 課程目標	This course is intended to provide students a comprehensive understanding of foundation of motivation and leadership development by offering theoretical background, practical information and an opportunity of self-assessment.		
Competence 核心能力	Motivation and Leadership concepts, Communication and team work skills		
Prerequisite Course(s) 先修課程或先 備能力	Management		
Teaching Strategies 教學方法	The course will consist of lecture, self-assessment, discussion, cases and application through experiential exercises for both the individual and group. Student-led exercises will be a major part of the student learning experience. Students are required to read the assigned text and any supplemental material before class. Appropriate and supportive behavior is critical for this class. Therefore, students have to listen actively and respectfully to whoever is speaking.		
Course Material 課程教材	Principles of Leadership, 7th Edition by Andrew J. DuBrin, South-Western Cengage Learning.		
Grading 評量方式	Presentation 30% Participation 30% Final Project 40%		
References 參考書目	Effective Leadership, Achua and Lussier		
Contact with Teacher 老師聯絡資訊	graceliu@nfu.edu.tw		
Course Outline 課程進度			
Introduction		Introduce the class requirements and format	
Motivation Theori	ies	Understanding the contemporary motivation theories	
The Nature and Importance of Leadership The meaning of leadership		The meaning of leadership	

	The impact of leadership on organizational performance	
	Leadership roles	
Tueita Matinas and Chanastaniatics of Landaus	Personality traits of effective leaders	
Traits, Motives, and Characteristics of Leaders	Leadership Motives	
	The meanings of charisma	
	Types of charismatic leaders	
Charismatic and Transformational Leadership	Characteristics of charismatic leaders	
	Transformational leadership	
Y 1 1 1 D 1 1 Aut 1 1 10 1	Task-related attitudes and behaviors	
Leadership Behaviors, Attitudes, and Styles	Relationship-oriented attitudes and behaviors	
	Situational influences on effective leadership behavior	
Contingency and Situational Leadership	The path-goal theory of leadership effectiveness	
Leadership Ethics and Social Responsibility	Principles and practices of ethical and moral leadership	
	Sources and types of power	
Power, Politics, and Leadership	Factors that contribute to organizational politics	
Influence Tactics of Leaders	A model of power and influence	
Developing Teamwork	Leader's action that foster teamwork	
Motivation and Coaching Skills	Expectancy theory and motivation skills	
	Inspirational and powerful communication	
Communication and Conflict Resolution Skills	Listening as a leadership skill	
	Characteristics of creative leaders	
Creativity, Innovation, and Leadership	Overcoming traditional thinking as a creative strategy	
International and Culturally Diverse Aspects of Leadership	Cultural factors influencing leadership practice	
Strategic Leadership and Knowledge	The nature of strategic leadership	
Management Leadership and Knowledge	Knowledge management and the learning organization	
	Development through self-awareness and self-discipline	
Leadership Development and Succession	Development through education, experience, and mentoring	
Final Project	Present the final project	
Remarks 備註		

Course title 課程名稱	Entrepreneurial management (創業管理)		
Course	This course is designed to provide knowledge in the field of entrepreneurial		
Description	management. The course combines lectures, case analyses, guest speakers and student		
課程概述	presentations. At the end of the semester, students are asked to team up to participate		
	entrepreneurial competitions which will help students to integrate and apply theoretics	al	
	tools in a practical way.		
Course objective	1. A familiarity with current topics in entrepreneurial management.		
課程目標	2. A familiarity with the entrepreneurial process.		
	3. The ability to apply these concepts directly to real world situations.		
Competence			
核心能力			
Prerequisite			
Course(s)			
先修課程或先備			
能力			
Teaching	Lectures, presentations, and discussion		
Strategies			
教學方法			
Course Material	Blank, S., & Dorf, B. (2012). The startup owner's manual: The step-by-step guide for		
課程教材	building a great company.		
Grading	Class Participation		
評量方式	Case Presentation (by group)30%		
	Mid-term exam		
	Final Project (by group)30%		
	Innovation Bonus		
References	Fortune, Forbes, Harvard Business Review, Sloan Management Review, California		
參考書目	Management Review, Bloomberg Businessweek, Inc., Entrepreneur, and Fast Compar	ny.	
Contact with			
Teacher			
老師聯絡資訊			
Course Outline			
課程進度			
Module 1: Explori			
_	ynamics of technological innovation		
	dustrial implications of		
technological i			
	ompetitive implications of market		
and technology	y dynamics		

Module 2: The process of entrepreneurship

Module 2.1 Opportunities recognition

Module 2.2 Develop business concept and

business model

Module 2.3 Market evaluation and risk assessment

Module 2.4 Company life cycle

Module 3: The variety of entrepreneurship

Module 3.1 Cases of Entrepreneurs in Silicon

Valley

Module 3.2 Cases of Entrepreneurs in Israel

Module 3.3 Cases of Entrepreneurs in Taiwan

Module 3.4 Cases of Entrepreneurs in China

Module 4: Practice of entrepreneurship

Module 4.1 Resources for Entrepreneurs in

Taiwan

Module 4.2 Entrepreneurial Competition

Remarks

Course title	Production Management and Practices(生產管理與實務)			
課程名稱	Troduction Wanagement and Tractices(主座音星與真物)			
Course	This course is intended as an introduction to the field of operations management with			
Description	the emphasis in production manag	ement and practice that covers forecasting, process		
課程概述	selection and facility layout, sched	luling.		
Course objective	1. Understand the theoretic basis a	and basic concept of production management.		
課程目標	2. Understand the mathematical ap	oplications to the simplified cases in the practical		
	world.			
Competence	The skill of handling the production	on management related works in the real world.		
核心能力				
Prerequisite	No			
Course(s)				
先修課程或先備				
能力				
Teaching	Text book lecturing and discussing.			
Strategies	2. Scheduling cases presentation and discussion			
教學方法				
Course Material	Operations Management, 12 ed, by William J. Stevenson			
課程教材				
Grading	Midterm Exam. 40%, Case Report 45%, Attendance 15%			
評量方式				
References	No			
參考書目				
Contact with	pchu@nfu.edu.tw			
Teacher				
老師聯絡資訊				
Course Outline				
課程進度				
Chap. 1. Introducti	on to Operations Management	Scheduling case study and illustration		
Chap. 2. Competitiveness, Strategy, and Productivity		Scheduling case study and discussion		
Chap. 3. Forecasting		Scheduling case study and report (Cases 1 and 2)		
Chap. 6. Process Selection and Facility Layout		Scheduling case study and report (Case 3)		
		Scheduling case study and report (Case 4)		
Midterm Exam.		Scheduling case study and report (Case 5)		
		Scheduling case study and report (Case 6)		

Remarks		
備註		

	<u> </u>	nt in English	
Course title 課程名稱	Quantitative Research Methodology(數量研究方法)		
Course	An introducing course of quantitative mathematical models.		
Description			
課程概述			
Course objective	To learn the mathematical tools fo	r management problems.	
課程目標			
Competence	Application of quantitative mather	matical models.	
核心能力			
Prerequisite	None.		
Course(s)			
先修課程或先備			
能力			
Teaching	Lecture.		
Strategies			
教學方法			
Course Material	Quantitative Analysis for Management by Barry Render, Ralph M. Stair, Jr. Michael E.		
課程教材	Hanna. ISBN-13 978-0-273-75286-8		
Grading	Homework assignment 30%, Mid-term exam. 30%, Final exam. 40%		
評量方式			
References	1. Mathematical statistics with applications by Wackerly, Mendenall and		
參考書目	Scheaffer.		
	2. Linear programming and network flows by Bazaraa, Jarvis and Sherali.		
Contact with	Email:jphuagn@nfu.edu.tw		
Teacher	Tel:05-6315714		
老師聯絡資訊			
Course Outline			
課程進度			
Ch2 Probability an	d Statistics		
Ch3 Decision Mak	ing		
Ch4 Regression M	odels		
_	n and assignment models		
Ch 10 Network mo	odels		
Ch 12 Waiting and	Queuing models		

Remarks		
備註		

	Courses laug	nt in English	
Course title 課程名稱	Seminar 1(專題討論(一))		
Course	First, all students must introduce themselves, and then present some features of their		
Description	countries or the countries they select all in English.		
課程概述	Secondly, some English IE-related	l articles from News or Magazines are provided, and	
	students must present the review i	n English.	
	Finally, some English IE-related research papers are provided, and students also present		
	the review in English.		
Course objective	1. Students are going to understan	d more about other countries.	
課程目標	2. Students are going to do literature review and discuss in English.		
Competence	English Communication Capability		
核心能力	Global Understanding		
	Capability of Literature Review		
Prerequisite	Basic English Communication Capability		
Course(s)			
先修課程或先備			
能力			
Teaching	Lecture		
Strategies	Student Presentation		
教學方法	Discussion		
Course Material	News/Magazine articles		
課程教材	Research papers		
Grading	Presentation 70%		
評量方式	Participation 30%		
References	None		
参考書目			
Contact with	chh@nfu.edu.tw		
Teacher	05-631-5720		
老師聯絡資訊	05-631-5004		
Course Outline			
課程進度			
Introduction		Introduce the tourism of your country	
Introduce yourself		Introduce optional title of your country	
	ation system of your country	Presentation and discussion of Industrial	
	ography of your country	Engineering Related Articles	
Introduce the cultu		Presentation and discussion of Research papers	
Introduce the econ-	omy of your country		

Remarks		
備註		

Course title 課程名稱	Design Research Methods(研究方法特論)	
Course	This course will prepare you to successfully utilize design as a catalyst for	
Description	innovation and change. Along the way, you will investigate the world of	
課程概述	innovation, creativity and design thinking. In this class you will venture into the	
	world of "fuzzy" or unstructured situations where problems are yet undefined	
	but within a larger context. You will use design research methods to sort	
	through and tackle complex conditions— where you must identify and define	
	those unstated needs for design—possibly utilizing design that goes outside the	
	classic concerns of traditional visual communication. Application and	
	integration of theory, methods and skills for design analysis in the context of	
	cross disciplinary collaborative processes for innovation. Identifying patterns	
	and framing insights. Emphasis on defining problems in fuzzy situations.	
	Surveying, performing and evaluating design analysis methodologies from	
	multiple disciplinary perspectives. Several techniques will be explored within	
	each phase of the design research process.	
Course	1. You will identify and solve challenging communication problems through:	
objective	visualization of gathered data and solutions and the creation of prototypes for	
課程目標	evaluation.	
	2. You will use techniques and strategy tools to manage complex communication	
	issues by: (a) extracting maximum information from facts; (b) using strategies to	
	break down problems into manageable parts; (c) identifying likely causes of	
	problems; (d) recognizing the patterns that are present within given situations.	
	3. You will use techniques for effective decision making by: (a) looking at a decision	
	from all points of view; (b) selecting the most important changes to make; (c)	
	weighing pros and cons of a decision and by projecting likely outcomes.	
Competence	1. Upon completion of this course, you will be equipped to:	
核心能力	(a) understand the theory, practice and outcomes of various design-led innovation methods.	
	(b) determine appropriate methods to gather useful data for the task at-hand.	
	(c) synthesize and present process, finding, and reflection about practiced methods	
	in a meaningful way.	
	(d) develop a research plan to drive innovation in a defined area.	
	(e) demonstrate an ability to work collaboratively and facilitate participatory activities.	
	(f) visually communicate process, outcomes and insights through info graphics	
	and/or data visualizations.	
	WALM OF CHIM LICHMILIMIZATION	

	(g) collaborate with others and	d show respect for their differences.	
	(h) express civic identity and I	how service integrates into his or her larger identity.	
Prerequisite	1. All the participants would have to attend my undergraduate courses in the past		
Course(s)	2. All the participants would be familiar with multimedia design relevant professional		
先修課程或先備	skills such as Photoshop, Illus	trator, Flash, 3D Max, Uniity etc.	
能力	3. Only for Multimedia Design I	Department students	
Teaching	Oral presentations and interactive discussions		
Strategies			
教學方法			
Course	Teacher's prepared materials		
Material			
課程教材			
Grading	1. Grades will be determined by	a student's performance on a midterm (15%), a final	
評量方式	(20%), individual written assignments (20%), and a group project and assignments		
	(45%). The project grades will be as a result of 1) individual presentations, 2)		
	demos, 3) project write-ups, and 4) ratings given by the other members of the		
	project team. The class will <i>not</i> be graded on a curve. The final grades will be		
	determined by the standard scale of $90\% = A$ -, $80\% = B$ -, etc.		
	2. Individual homework should be done independently. It is fine to discuss the general		
	techniques and methods require	red, but you must do your own work in solving the	
	problems and writing up the so	olutions. Cheating will not be excused and will lead to	
	failure in the course. After you	turn in your individual homework, you may use this	
	information in the group, com	bined with others homework, to aid in the project	
	redesigns.		
References	1. 101 Design Methods: A Struct	ured Approach for Driving Innovation in Your	
參考書目	Organization by Vijay Kumar		
	2. Universal Methods of Design:	100 Ways to Research Complex Problems, Develop	
	Innovative Ideas, and Design	Effective Solutions by Bruce Hanington and Bella	
	Martin		
Contact with	My research office is located in A&H building 5 TH Floor.		
Teacher	Office telephone: 05-631-5878		
老師聯絡資訊	Email: stshen@nfu.edu.tw		
Course Outline			
課程進度			
Lecture We	eek 1-2: Course Introduction	• Lecture 10-11: Intro to Analysis phase (I)	
	eek 3: Discussion about Design	• Lecture 12: Intro to Analysis phase (II)	
Thinking/M	lethods	• Lecture 13: Intro to Evaluation phase	
	eek 4: Discussion about Design	14.15 D	
Thinking/M		Lecture 14-15: Preparing and Working with the	
Lecture We	eek 5: Visualization Techniques		

Lecture Week 6-7: Visualization Techniques Lecture

- Lecture Week 8: Visualizing and finalizing the work
- Week 9: Mid Term Exam

intended presentation

Lecture 16-17: Visualising and finalizing the work

Week 18 Final Term Exam

Remarks

Course title 課程名稱	Human-Computer Interaction Design(人機介面互動設計)
Course Description 課程概述	Human-Computer Interaction (HCI) is concerned with the design, evaluation and implementation of interactive computing systems for human use and with the study of major phenomena surrounding them. On the practical side, this means the principles and methods with which one builds effective user interfaces. A basic precept of HCI is that users should be able to get things done through the computer, without having to pay attention to the intricacies of complex software. Interfaces must be accessible, meaningful, visually consistent, comprehensive, accurate, and oriented around the tasks that users tend to perform. The course will provide a balance of practical and theoretical knowledge, giving students experience ordinarily not provided by other courses in the field of multimedia design.
	Practical concerns will be balanced by discussion of relevant theory from the literature of computer science, cognitive psychology, and industrial design. You will solve problems in homework assignments and on-campus students will participate in group projects to design, implement, and evaluate user interfaces. On completion of this course, you should have (a) practical skills for user interface design, (b) an understanding of the human side of computing, (c) the background to apply theoretical and empirical techniques in HCI, and (d) a good overview of the field.
Course objective 課程目標	On completion of this course according to course goals , the student should be able to: • understand the basics of human and computational abilities and limitations. • understand basic theories, tools and techniques in HCI. • understand the fundamental aspects of designing and evaluating interfaces. • practice a variety of simple methods for evaluating the quality of a user interface. • apply appropriate HCI techniques to design systems that are usable by people.
Competence 核心能力	Definition: students will be able to recognize and recall terminology, facts and principles For example, students can define 'direct manipulation' and list some of its strengths and weaknesses as an interaction style. Concept Understanding: students will be able to determine the relationships between specific instances and broader generalizations. For example, students can determine which parts of a system exhibit direct manipulation features and can explain why a

Directed Application: students will be able to use concepts and principles to explain, analyze and solve specific situations, often with the applicable concepts implicit in the setting. For example, students can redesign part of an interface to exhibit direct manipulation style and predict the likely effects of the change. Realistic Problem Solving: students will be able to apply course content in coping with real life situations. These differ from directed applications by having less structured questions and issues, no direction as to which concepts will be applicable and a range of		
analyze and solve specific situations, often with the applicable concepts implicit in the setting. For example, students can redesign part of an interface to exhibit direct manipulation style and predict the likely effects of the change. **Realistic Problem Solving:** students will be able to apply course content in coping with real life situations. These differ from directed applications by having less structured questions and issues, no direction as to which concepts will be applicable and a range of potentially acceptable answers. For example, students can design an interface for real tasks and users which incorporates direct manipulation in appropriate ways (and evaluate/defend their choices). **Prerequisite** Course(s)** 4. All the participants would have to attend my undergraduate courses in the past Stills such as Photoshop, Illustrator, Flash, 3D Max, Uniity etc. 6. Only for Multimedia Design Department students Teaching** Oral presentations and interactive discussions Teacher's prepared materials **##################################		change in the system produced different properties.
setting. For example, students can redesign part of an interface to exhibit direct manipulation style and predict the likely effects of the change. Realistic Problem Solving: students will be able to apply course content in coping with real life situations. These differ from directed applications by having less structured questions and issues, no direction as to which concepts will be applicable and a range of potentially acceptable answers. For example, students can design an interface for real tasks and users which incorporates direct manipulation in appropriate ways (and evaluate/defend their choices). Prerequisite Course(s) 先修課程或先備 能力 Conly for Multimedia Design Department students Oral presentations and interactive discussions Strategies 教學方法 Course Material 課程教材 Grading 3. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,		Directed Application: students will be able to use concepts and principles to explain,
manipulation style and predict the likely effects of the change. Realistic Problem Solving: students will be able to apply course content in coping with real life situations. These differ from directed applications by having less structured questions and issues, no direction as to which concepts will be applicable and a range of potentially acceptable answers. For example, students can design an interface for real tasks and users which incorporates direct manipulation in appropriate ways (and evaluate/defend their choices). Prerequisite Course(s) 先修課程或先備 能力 Conly for Multimedia Design Department students Teaching Strategies 数學方法 Course Material 課程教材 Grading 3. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,		analyze and solve specific situations, often with the applicable concepts implicit in the
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questions and issues, no direction as to which concepts will be applicable and a range of potentially acceptable answers. For example, students can design an interface for real tasks and users which incorporates direct manipulation in appropriate ways (and evaluate/defend their choices). Prerequisite Course(s)		Realistic Problem Solving: students will be able to apply course content in coping with
potentially acceptable answers. For example, students can design an interface for real tasks and users which incorporates direct manipulation in appropriate ways (and evaluate/defend their choices). Prerequisite Course(s) 先修課程或先備 能力 6. Only for Multimedia Design Department students Teaching Strategies 教學方法 Course Material 課程教材 Grading 評量方式 Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,		real life situations. These differ from directed applications by having less structured
tasks and users which incorporates direct manipulation in appropriate ways (and evaluate/defend their choices). Prerequisite Course(s)		questions and issues, no direction as to which concepts will be applicable and a range of
evaluate/defend their choices). Prerequisite Course(s)		potentially acceptable answers. For example, students can design an interface for real
evaluate/defend their choices). Prerequisite Course(s)		tasks and users which incorporates direct manipulation in appropriate ways (and
 Course(s)		evaluate/defend their choices).
 Course(s)	Prerequisite	4. All the participants would have to attend my undergraduate courses in the past
能力 6. Only for Multimedia Design Department students Teaching Oral presentations and interactive discussions Strategies 教學方法 Course Material 課程教材 Grading 3. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,	Course(s)	5. All the participants would be familiar with multimedia design relevant professional
Teaching Strategies 教學方法 Course Material 課程教材 Grading 評量方式 (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,	先修課程或先備	skills such as Photoshop, Illustrator, Flash, 3D Max, Uniity etc.
Strategies 教學方法 Course Material 課程教材 Grading 評量方式 3. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,	能力	6. Only for Multimedia Design Department students
教學方法Course Material 課程教材Teacher's prepared materialsGrading 評量方式3. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments 	Teaching	Oral presentations and interactive discussions
Teacher's prepared materials 课程教材 Grading 評量方式 3. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos,	Strategies	
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(45%). The project grades will be as a result of 1) individual presentations, 2) demos,	Grading	3. Grades will be determined by a student's performance on a midterm (15%), a final
	評量方式	(20%), individual written assignments (20%), and a group project and assignments
3) project write-ups, and 4) ratings given by the other members of the project team.		(45%). The project grades will be as a result of 1) individual presentations, 2) demos,
		3) project write-ups, and 4) ratings given by the other members of the project team.
The class will <i>not</i> be graded on a curve. The final grades will be determined by the		The class will <i>not</i> be graded on a curve. The final grades will be determined by the
standard scale of 90% = A-, 80% = B-, etc.		standard scale of $90\% = A$ -, $80\% = B$ -, etc.
4. Individual homework should be done independently. It is fine to discuss the general		4. Individual homework should be done independently. It is fine to discuss the general
techniques and methods required, but you must do your own work in solving the		techniques and methods required, but you must do your own work in solving the
problems and writing up the solutions. <i>Cheating will not be excused</i> and will lead to		problems and writing up the solutions. Cheating will not be excused and will lead to
failure in the course. After you turn in your individual homework, you may use this		failure in the course. After you turn in your individual homework, you may use this
information in the group, combined with others homework, to aid in the project		information in the group, combined with others homework, to aid in the project
redesigns.		redesigns.
References 3. Dix A. et al., <u>Human-Computer Interaction</u> . Harlow, England: Prentice Hall, 2004,	References	3. Dix A. et al., <u>Human-Computer Interaction</u> . Harlow, England: Prentice Hall, 2004,
参考書目 ISBN-10: 0130461091	參考書目	ISBN-10: 0130461091
4. Yvonne Rogers, Helen Sharp, Jenny Preece, <u>Interaction Design: Beyond Human</u>		4. Yvonne Rogers, Helen Sharp, Jenny Preece, <u>Interaction Design: Beyond Human</u>
Computer Interaction, 3rd Edition, Wiley, 2011, ISBN-10: 0470665769		
Contact with My research office is located in A&H building 5 TH Floor.	Contact with	My research office is located in A&H building 5 TH Floor.
Teacher Office telephone: 05-631-5878	Contact with	4
老師聯絡資訊 Email: stshen@nfu.edu.tw		Office telephone: 05-631-5878

Course Outline

課程進度

- Lecture Week 1-2: Introduction to Human-Computer Interaction/Semester project and student teams
- Lecture Week 3: Task-centred system design: task-centered process, development of task examples, evaluation of designs through a task-centered walk-through
- Lecture Week 4-5: User-centred design and prototyping: assumptions, participatory design, methods for involving the user, prototyping, low fidelity prototypes, medium fidelity prototypes, wizard of Oz examples
- Lecture Week 5-6: Methods for evaluation of interfaces with users: goals of evaluation, approaches, ethics, introspection, extracting the conceptual model, direct observation, constructive interaction, interviews and questionnaires, continuous evaluation via user feedback and field studies, choosing an evaluation method Lecture Week 7-8: Psychology of everyday things: psychopathology of everyday things, examples, concepts for designing everyday things
- Week 9: Mid Term Exam

- Lecture Week 10-11: Beyond screen design: characteristics of good representations, information visualization, Tufte's guidelines, visual variables, metaphors, direct manipulation
- Lecture Week 12-13: Graphical screen design: graphical design concepts, components of visible language, graphical design by grids
- Lecture Week 14-15: Design principles and usability heuristics: design principles, principles to support usability, golden rules and heuristics, HCI patterns
- Lecture Week 16: HCI design standards: process-oriented standards, product-oriented standards, strengths and limitations of HCI Standards
- Lecture Week 17: Past and future of HCI: the past, present and future, perceptual interfaces, context-awareness and perception
- Lecture Week 18 Final Term Exam

Remarks

Course title 課程名稱	Digital Media Communication(數位媒體傳播)
Course Description 課程概述	This course will examine "social media" from a cultural perspective, with a focus on how media technologies figure in practices of everyday life and in the construction of social relationships and identities. We will work from an expansive definition of what constitutes "social media," considering social network sites, smartphone apps, and online games, among other technologies. Questions we will consider include: What tools can we use to study the place of social media in culture? How can social media enable the formation of community? How is identity performed in/with social media? How are constructions of youth, gender, race, ethnicity, and sexuality mediated through social media technologies? Can social media technologies be a vehicle for political activism? What are the commercial uses of social media? What are the ethical issues associated with social media technologies? Is it possible to refuse social media? The course itself will involve communication in social media channels in addition to the traditional seminar format, thus we will be actively participating in the phenomena under study as we go.
Course objective 課程目標	 Upon the successful completion of this course, students should be able to: Identify and critique instances of technological determinism in popular discourse on social media technologies Critically evaluate methodologies employed by studies of social media use Describe social media practices among various social groups, differentiated by age, gender, race, and sexual identity, among others Understand performances of identity in social media Critically evaluate the potential for social media technologies to facilitate the formation of identities, communities, activist movements, and consumer markets Articulate some of the ethical problems posed by emerging social media technologies Apply each of the above skills and concepts to their own real-life observations of social me
Competence 核心能力	 Upon completing this course, students can expect to gain digital skills and knowledge, as demonstrated by: 2. Authoring and maintaining a WordPress blog throughout the semester on a specific topic of his/her choice 3. Applying concepts learned in class to self-promote his/her blogs using social media 4. Completing assessments on topics explained in lecture and online materials 5. Utilizing skills explained in online and in-class tutorials, like HTML and iMovie to complete digital media projects

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	6. Writing a reflection on his/her course experience		
	7. Creating an effective online brand and presence		
	8. A collection of writing samples and multimedia projects to be used in a senior		
	portfolio		
Prerequisite	N/A		
Course(s)			
先修課程或先備			
能力			
Teaching	Oral presentations and interactive discussions		
Strategies	•		
教學方法			
Course Material	Baym, N. (2010). Personal Connections in the Digital Age. Cambridge, UK: Polity		
課程教材	=, = (=0.20). 2 5250 Commoditions in the Digital rigor Cambridge, Cit. 1 Only		
Grading	This digital media communication course is designed to build skill, and an essential		
評量方式	part of that skill-building is practicing and questioning. Your participation during the		
	class lectures, and your reading of other students' participatory questions and trials, is		
	therefore an essential element of learning. In the weekly schedule for our class		
	contained at the bottom of this sylla	abus, you'll notice that I ask you to participate by	
	answering questions and posting in	formation during each lecture. To gain credit for	
	that participation, you should make	your contributions during the week that a lecture is	
	introduced: the specific due date fo	r participation is listed in each week's schedule.	
	Informed, prepared, thoughtful, active participation in class activities and discussion,		
	in a manner that is respectful of and responsive to your peers, will result in a high class		
	participation grade. Carelessness, lack of preparation, inactivity, unresponsiveness and		
	disrespect toward peers will lead to a lower class participation grade. You must		
	positively engage to earn a score. Scores will range from 100 (Outstanding) to 90		
	(Excellent) to 80 (Good) to 70 (Acceptable) to 60 (Unacceptable) to 0 (None).		
References	N/A		
參考書目		TH	
Contact with	My research office is located in A&H building 5 TH Floor.		
Teacher	Office telephone: 05-631-5871		
老師聯絡資訊	Email: stshen@nfu.edu.tw		
	Course Outline		
課程進度			
	ek 1-2: Course Introduction	Lecture 10: Performing identity though	
	ek 3: Define personal connections	social media, continued.	
	age and its history	Lecture 11: Youth and discourse about	
Lecture Week 4: Studying social media		social media	
networks • Lecture 12: Gender and sexuality issues			

- Lecture Week 5: Forming relationships and community through social media
- Lecture Week 6-7: Forming relationships and community, continued.
- Lecture Week 8: Performing identity through social media
- Week 9 Mid Term Exam

- Lecture 13: Race, ethnicity, and class
- Lecture 14: Ethical issues
- Lecture 15: Social media activism
- Lecture 16: Social media and political participation
- Lecture 17: Learning about and reaching customers
- Week 18 Final Term Exam

Remarks

備註

Only for Multimedia Design Department's students

Course title 課程名稱	Project Discussions (I)專題討論(一)
Course Description 課程概述	 Course content: What is the basic content of the course and what makes it important or interesting? How does the course fit into the context of the discipline? Learning objectives: What should students be able to do by the end of the course? Objectives are most helpful when they are expressed in terms of knowledge and skills that can be readily identified and assessed. For example, the ability to recognize, differentiate, apply or produce is much more readily identifiable than the ability to appreciate or understand. Characteristics of class meetings: What types of activities should students be prepared for? Discussion? Lecture? Small groups? Student presentations?
Course objective 課程目標	 The course aims to prepare, develop, determine and initially exemplify a design programme. The course also aims to develop the ability to document and justify design work. Once the course has been passed, students should be able to: 4. Develop and initially determine and exemplify a design programme based on their own selected project brief (What). 5. Develop and initially reflect on methods and working processes with reference to the planning and determination of a design programme (How). 6. Present, justify and critically discuss students' own proposed design programme (Why).
Competence 核心能力 Prerequisite	 9. Planning and development of a design programme 10. Experimental work in studio, workshops and laboratories Read two articles from a professional journal and write a one page report in unbound format and other formats. 7. All the participants would have to attend my undergraduate courses in the past
Course(s) 先修課程或先備 能力 Teaching	 8. All the participants would be familiar with multimedia design relevant professional skills such as Photoshop, Illustrator, Flash, 3D Max, Unity etc. 9. Only for Multimedia Design Department students Oral presentations and interactive discussions
Strategies 教學方法	
Course Material 課程教材	Teacher's prepared materials

	 5. Grades will be determined by a student's performance on a midterm (15%), a final (20%), individual written assignments (20%), and a group project and assignments (45%). The project grades will be as a result of 1) individual presentations, 2) demos, 3) project write-ups, and 4) ratings given by the other members of the project team. The class will <i>not</i> be graded on a curve. The final grades will be determined by the standard scale of 90% = A-, 80% = B-, etc. 6. Individual homework should be done independently. It is fine to discuss the general techniques and methods required, but you must do your own work in solving the problems and writing up the solutions. <i>Cheating will not be excused</i> and will lead to failure in the course. After you turn in your individual homework, you may use this information in the group, combined with others homework, to aid in the project redesigns. 		
References			
參考書目			
Contact with	My research office is located in A&H building 5 TH Floor.		
Teacher	Office telephone: 05-631-5878		
老師聯絡資訊	Email: stshen@nfu.edu.tw		
Course Outline			
課程進度	1126	10.11.71	
 Lecture We based on ea Lecture We contents an Lecture We with the int Lecture We the work 	sek 1-2: Course Introduction sek 3: Fundamental Concepts sek 4: Studying Individuals sch pupil's chosen topic sek 5: Analysing the detailed d structures sek 6-7: Preparing and Working ended presentation sek 8: Visualizing and finalizing d Term Exam	 Lecture 10-11: Discussions and feedbacks Lecture 12: Studying the second chosen topic Lecture 13: Analysing detailed contents and structures Lecture 14-15: Preparing and Working with the intended presentation Lecture 16-17: Visualising and finalizing the work Week 18 Final Term Exam 	

Remarks		
備註		

Course title 課程名稱	Research in Digital Media Arts(數在	立媒體藝術研究)
Course Description 課程概述	 Introduction to applications of digital media arts. Case study of digital media arts exhibition in Taiwan via book "Taiwan Digital Art E-Files". 	
Course objective 課程目標	 Exploring new media arts in Taiwan. Museum exhibition case study. The purpose of this course is to provide students new media arts knowledge and cross-disciplinary thinking. 	
Competence 核心能力	Developing knowledge of digital art and new media	
Prerequisite Course(s) 先修課程或先備 能力	Multimedia presentation skills required	
Teaching Strategies 教學方法	Lecture and discussion	
Course Material 課程教材	Taiwan Digital Art E-Files Author: Pey-Chwen Lin http://www.books.com.tw/products/0010558514	
Grading 評量方式	 participation in class: 40% midterm exam 30%: implementation of project work and through written examination final exam 30%: implementation of project work and through written examination (or written report or presentation) 	
References 参考書目 Contact with		
Teacher 老師聯絡資訊	whcheng@nfu.edu.tw	
Course Outline 課程進度		
New Aesthetics	Lecture & Discussion: Chapter1- / Lecture & Discussion: Chapter1-	10. Week10: Lecture/ Lecture & Discussion:

New Aesthetics

4. Week4: Lecture/ Lecture & Discussion: Chapter2-New Vision

5. Week5: Lecture/ Lecture & Discussion: Chapter2-New Vision

6. Week6: Field trip Art Museum

7. Week7: Presentation8. Week8: Presentation

9. Week9: Midterm exam

12. Week12: Lecture/ Lecture & Discussion: Chapter4- New Body

13. Week13: Lecture/ Lecture & Discussion: Chapter4- New Media

14. Week14: Guest speech / New Media Arts

15. Week15: Lecture/ Lecture & Discussion: Chapter4- New Exhibition

16. Week16: Presentation

17. Week17: Presentation

18. Week18: Final Exam

Remarks